

POINTLESS The Mini Game

RULES OF PLAY

Ages 12yrs +
For 2-5 players or teams.

OBJECT OF THE GAME

To be the player or team with the LEAST number of points at the end of six rounds. Players or teams select one answer to each question.

SET UP

Each player or team is issued with an Answer & Score sheet. These sheets can be used for several games and are double sided.

Choose which player will be the Question Master.

The Question Master also plays the game.

Keep the question cards covered up inside the question card holder (which holds all the question cards at once), to prevent prying eyes getting an advantage!

PLAYING THE GAME

The Question Master starts with the top card from the question card holder.

The Question Master reads out the category, the topic and the question. They can then lay the whole question card holder flat for others to read the question for themselves if they wish.

The 5 answers provided for each question are either in anagram form, have missing letters or words, give only initials, or are clues. Players MUST choose one of the 5 on the first (upper) set, and give their answer.

Commencing with the youngest player and then moving to the left, each player or team in turn writes their selected answer on their Answer & Score sheet and lays it down in front of them telling the others what he or she has written. Players CAN select an answer already given by a previous player if they believe that answer to be incorrect.

Once all players have written their selected answers from the 5 visible choices, the Question Master lifts the question card to the second (lower set) of five answers, which are the correct answers with their points value. Players mark their scores on the score sheets. If a players answer is incorrect, ie. does not match the correct answer given in the lower set, that player scores 100 points.

The player scoring the fewest number of points in the first round, starts the second round. Play moves to the left.

Because the cards are double sided, one question per side, players should not be allowed to see the reverse of a card when it is pulled out.

Play proceeds in this manner until the end of the sixth round.

Answered questions can be placed at the back of the question card holder or turned over and inserted in the front of the card holder to use the question on the reverse side.

WINNING THE GAME

After all players have been scored on the sixth round, every player adds up their total, and the player with the lowest overall score is announced as the Pointless champion... until the next game at least!

In the event of a tie, players can choose to share the accolade of Pointless champion or enter into a sudden death round. This will consist of one question and the player giving the correct answer, with the lowest points is deemed the winner.

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